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Abigail and the Fear Fix
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Sinking and Floating Science Experiment

Try Mrs. Cill's science experiment from class! Find out which items sink or float like Abigail, Flora, and Greg did. Ask an adult before you try this experiment, since it can get a little messy.

Steps

1. Fill your container with water.
2. Choose one object.
3. Before putting it in the water, guess:
4. Will it sink or float?
5. Gently place the object in the water.
6. Watch what happens! Did you guess right?
7. Try more objects and compare the results.

Extra Fun

- Make a chart with two columns: "Sink" and "Float," and keep track.
- Look up on the internet why different items sink or float, with the help of an adult.

What You'll Need

- A large, clear container or bowl filled with water
- A towel for spills
- Small objects to test

Ideas for Objects

Feather	Small toy
Leaf	Button
Rock	Cotton ball
Stick	Plastic spoon
Penny	Marble
Cork	Pinecone
Crayon	Rubber duck





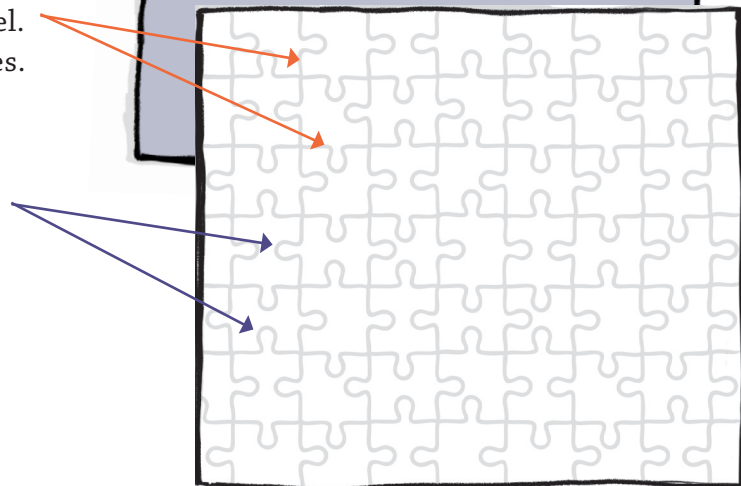
How to Make a Puzzle

Instructions

1. Draw a picture on one side of the paper. For example, a campsite, a lake, a funny monster, or your family!
2. Turn the paper over.
3. Draw horizontal and vertical lines on the back to create a grid. The lines can be tilted—it's better if they're not perfectly parallel. It should create lots of square-ish shapes.
4. Go over each line again. This time, make a loop in the middle of each side of each square-ish shape. This will turn your grid into lots of puzzle pieces!
5. Carefully cut out the pieces.
6. Mix them up.
7. Try to put your puzzle back together!

What You'll Need

- Blank paper or card (the thicker the better)
- Marker pens or crayons
- Scissors



Extra Fun

- Time yourself solving your puzzle to see how fast you can do it.
- Trade puzzles with a friend.
- To make it harder, create two puzzles and mix the pieces up. Then try to solve both puzzles at once.



Make Your Own Camp-on-Paper Game

Create your own version of the camp game that Billy & Abigail play when she visits him in the hospital.

To Create the Game

Start by drawing your map on the large paper. It needs to include a path that winds from one side of the paper to the other. Don't make it straight—it needs to take up the whole paper! Then, alongside the path, draw the things on the list below.

- Cabins called Peace and Joy
- A ropes course
- A canoe lake
- A pumpkin carving station
- Campfire circle
- Snack shack
- Nature trail
- Decorate your camp with trees, tents, and animals



What You'll Need

- Large paper
- A second piece of paper of any size
- Markers or crayons
- Scissors
- A pinecone or another object with one pointy end that you can spin

Next, create your player pieces. On the other piece of paper, draw some people or animals. Make them thumb-sized! Then cut them out. These are your player pieces.

To Play the Game

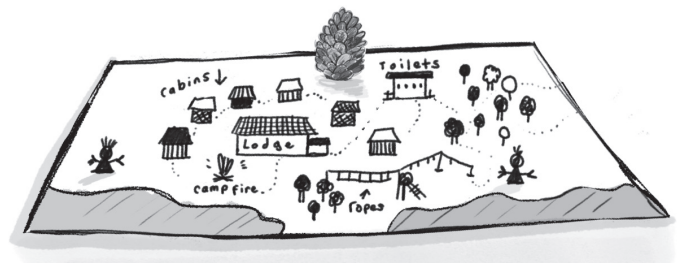
1. Each player picks a player piece.
2. Start them at one end of your path next to one of the activities.
3. Spin the pinecone by flicking it on the table. The person it points to gets a “camp win.”
4. Move the player pieces along the path to the next activity and spin the pine cone to decide who wins it again.
5. Keep going!
6. The player with the most “camp wins” by the end of the path is the winner.

To Make It Even More Fun

When you reach each activity, you give yourselves a mini challenge. The person who wins the challenge gets the “camp win.” This time, use the pinecone to decide who goes first instead of to decide who wins.

Try the following challenges:

- Pretend to climb the ropes course
- Make a canoe paddling motion
- Act like you are carving a pumpkin
- Tell a ghost story
- Sing a camp song





The Camp Courage Song

Sing the song that Abigail and her friends learned around the campfire... and then sang in the woods to scare the bears away! It's a call and response song, which means it is most fun when one person sings all the bolded lines, and everyone else sings back the rest of the lines. Have fun making up your own tune!



If I were a fire, I'd go...

Crackle and pop!

And if I were the wind, I'd go...

Whoosh, whoosh, stop!

Well, if I were a tree, I'd go...

Swish, swoosh, swash!

Then if I were a leaf, I'd go...

Rustle, rustle, plop!

But if I were an owl, I'd go...

Hoo hoo! Caw!

Well, if I were a bear, I'd go...

Roar, roar, grrrr!

And if I were a camper, I'd say,

Courage, take heart!

Say WHAT?!

I SAID,

Courage, take heart!

This is all just a part...

Part of WHAT?!

Part of God's plan!

We're Camp Courage Campers—

We trust that God can...

Can WHAT?!

Can make good out of bad,

And keep us with him!

We're Camp Courage Campers!

We trust God's good plan!





Memory Verse Challenge

Cut the pieces out. Jumble them up. Then try to put them together again. Can you memorize the Bible verse?

I am absolutely sure that not even death
or life can separate us from God's love.

Not even angels or demons, the present or
the future, or any powers can separate us.

Not even the highest places or the lowest,
or anything else in all creation can separate us.

Nothing at all can ever separate us
from God's love. That's because of
what Christ Jesus our Lord has done.

Romans 8:38-39



Sam's Fun Facts Quiz

Can you answer these camping trivia questions (which Sam would absolutely ask if you were on the bus together)?

1. What do you wear on a ropes course to stay safe?

- A. Boots
- B. A Harness
- C. Sunscreen

2. Which animal might you hear at night while camping?

- A. Owl
- B. Cow
- C. Cheetah

3. What helps a canoe move through water?

- A. A paddle
- B. An engine
- C. A big stick

4. Which is usually used to make a campfire?

- A. Wax
- B. Wood
- C. Trash

5. Pumpkins usually grow in a:

- A. Forest
- B. Field
- C. Marsh

6. What is a carabiner?

- A. A special safety clip for a harness
- B. A type of helmet
- C. Special climbing boots

7. Which types of trees might you see in a camp forest?

- A. Pine trees
- B. Palm trees
- C. Apple trees

8. What do squirrels like to collect?

- A. Acorns
- B. Tall grass
- C. Worms

9. What does a compass help you to do?

- A. Bake cookies
- B. Find directions
- C. Carve pumpkins

10. What are the main ingredients in a s'more?

- A. Gummy candy, marshmallow, cookie
- B. Graham cracker, marshmallow, chocolate
- C. Ice cream, chips, marshmallow

Answers: 1 (B); 2 (A); 3 (A); 4 (B); 5 (B); 6 (B); 7 (A); 8 (A); 9 (B); 10 (B)

We know
that in all
things God
works for the
good of those
who love him!

Romans 8:28





Make Your Own Comic Book

Like Billy, you can create your own comic book. It's a fun way to tell a story while practicing your art skills, too!

Instructions

1. Fold several sheets of paper in half. Put them together to make a mini book.
2. Put staples in the foldline to keep it all together. You might need an adult to help with this!
3. Think of a main character. Maybe... a brave camper? A silly raccoon? A superhero?
4. Think of what might happen to that character. What is the beginning, the middle, and the end of your story? Below are some story title ideas to help you!
5. Once you know roughly what will happen, draw boxes on each page for comic panels. These can be different sizes. It's up to you.
6. Draw pictures in the boxes showing the story.
7. Add speech bubbles and write in words the characters say.
8. Give your comic a fun title.

Extra Fun

- Make your comic funny.
- Add sound words like "SPLASH!" or "CRASH!" sometimes, instead of speech bubbles.
- Share your comic with family or friends.

What You'll Need

- Paper
- Long-armed stapler
- Pens or crayons

Ideas for Objects

Lost at Camp!

Mystery of the Missing Canoe

The Pumpkin Man Saves the Day!

The Great Ropes-Course Challenge

